

Soggy Fountain Meltdown

for solo percussion

2010, rev. 2011

(ca. 8:00)

Christopher Gainey (b. 1981)

To:

Chris Sande

Special Thanks To:


David Gompper, Bruno Amato, Ray Chester, Jacob Wolfson, and Kristin Gainey

For more information, please visit:
www.christophergainey.com


Instrumentation, Notation, and Set-up:

- 1 Azuka (preferred) or Small Suspended Cymbal
- 1 Wood Block (mounted, higher pitched than highest temple block)
- 5 Temple Blocks (low to high, mounted)
- 1 Large Suspended Chinese Cymbal
- Vibraphone (with motor)

Four medium yarn mallets are needed to perform this piece.
The following symbols are used in the score to specify implements to be used:




one medium
yarn mallet in
each hand

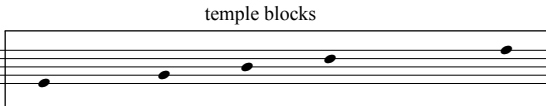


two medium
yarn mallets in
each hand


large
Chinese
cymbal



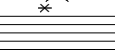
temple blocks




wood
block




azuka or
small cymbal




Unpitched
Percussion



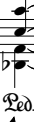
Vibraphone




dead strokes




put sustain
pedal down





change
pedal




release
pedal



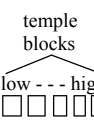





large
Chinese
cymbal




temple
blocks



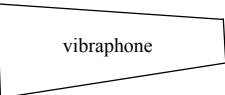
wood
block



small
cymbal



vibraphone



to Chris Sande
Soggy Fountain Meltdown

Christopher Gainey (2010, rev. 2011)

Flexible Tempo (♩ = ca. 66)

Unpitched Percussion

Vibraphone

motor on **Red.**
 medium-fast**

8 *accel.* .. - - - - - ♩ = 92

13

The score consists of three systems of music. The first system (measures 1-7) features Unpitched Percussion and Vibraphone. The Unpitched Percussion part has a 4/4 time signature and includes dynamic markings such as *pp*, *mp*, *p*, *mf*, and *pp*. The Vibraphone part has a 4/4 time signature and includes dynamic markings such as *mf*, *p*, *p*, *mf*, *p*, and *mf*. The second system (measures 8-12) features Unpitched Percussion and Vibraphone. The Unpitched Percussion part has a 4/4 time signature and includes dynamic markings such as *p*, *p*, *mp*, and *f*. The Vibraphone part has a 4/4 time signature and includes dynamic markings such as *f*, *mp*, and *f*. The third system (measures 13-16) features Unpitched Percussion and Vibraphone. The Unpitched Percussion part has a 4/4 time signature and includes dynamic markings such as *f*, *mf*, and *p*. The Vibraphone part has a 4/4 time signature and includes dynamic markings such as *f*, *mf*, and *p*.

**Prior to performing this piece, close the fans for the "black" notes and open the fans for the "white" notes to produce a phasing effect when the motor is running.

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